

Curriculum planning framework

Stage 1

I	Physical education
GSS1.8 PDHPE	Performs fundamental movement skills with equipment in minor games.
GYS1.10 PDHPE	Follows a simple sequence that links basic movement patterns.
MOS1.4 PDHPE	Demonstrates maturing performance of basic movement and compositional skills in a variety of predictable situations.
ALS1.6 PDHPE	Participates in physical activity, recognising that it can be both enjoyable and important for health.

D	Getting along
IRS1.11 PDHPE	Identifies the ways in which they communicate, cooperate and care for others.
COS1.1 PDHPE	Communicates appropriately in a variety of ways.
PHS1.12 PDHPE	Recognises that positive health choices can promote wellbeing.
SLS1.13 PDHPE	Recognises that their safety depends on the environment and the behaviour of themselves and others.
INS1.3 PDHPE	Develops positive relationships with peers and other people.
DRAS1.1 Creative Arts	Takes on roles in drama to explore familiar and imagined situations.
DRAS1.2 Creative Arts	Conveys story, depicts events and expresses feelings by using the elements of drama and the expressive skills of movement and voice.
DRAS1.3 Creative Arts	Interacts collaboratively to communicate the action of the drama with others.
DRAS1.4 Creative Arts	Appreciates dramatic work during the making of their own drama and the drama of others.
VAS1.3 Creative Arts	Realises what artists do, who they are and what they make.
VAS1.4 Creative Arts	Begins to interpret the meaning of artworks, acknowledging the roles of artist and audience.
SSS1.8 HSIE	Identifies roles and responsibilities within families, schools and the local community, and determines ways in which they should interact with others.

Stage 1

F	Powering on
INVS1.7 SciTech	Conducts guided investigations by observing, questioning, predicting, collecting and recording data, and suggesting possible explanations.
PPS1.4 SciTech	Identifies and describes different ways some forms of energy are used in the community.
DAS1.1 Creative Arts	Performs dances demonstrating expressive qualities and control over a range of locomotor and non-locomotor movement.
DAS1.2 Creative Arts	Explores and selects movement using the elements of dance to make dance to express ideas, feelings or moods.
DAS1.3 Creative Arts	Gives personal opinions about the dances and their purpose that they view and/or experience.
MUS1.1 Creative Arts	Sings, plays and moves to a range of music, demonstrating an awareness of musical concepts.
MUS1.2 Creative Arts	Explores, creates, selects and organises sound in simple structures.
MUS1.3 Creative Arts	Uses symbol systems to represent sounds.
MUS1.4 Creative Arts	Responds to a range of music, expressing likes and dislikes and the reasons for these choices.
DAS1.7 PDHPE	Performs simple dance sequences incorporating basic movement skills and patterns. GSS1.8, GYS1.10, MOS1.4

B	Our families
CUS1.3 HSIE	Identifies customs, practices, symbols, languages and traditions of their family and other families.
CCS1.2 HSIE	Identifies changes and continuities in their own life and in the local community.
VAS1.1 Creative Arts	Makes artworks in a particular way about experiences of real and imaginary things.
VAS1.2 Creative Arts	Uses the forms to make artworks according to varying requirements. DAS1.1, DAS1.2, DAS1.3, MUS1.1, MUS1.2, VAS1.3, VAS1.4, DRAS1.1, DRAS1.2, DRAS1.3, DRAS1.4
GDS1.9 PDHPE	Describes the characteristics that make them both similar to others and unique. IRS1.11, COS1.1
DMS1.8 SciTech	Develops and implements own design ideas in response to an investigation of needs and wants.
ICS1.2 SciTech	Creates a range of information products and communicates using a variety of media.
UTS1.9 SciTech	Selects and uses a range of equipment, computer-based technology, materials and other resources to undertake an investigation or design task.

Stage 1

C	Growing and changing
LTS1.3 SciTech	Identifies and describes ways in which living things grow and change. INVS1.7
Creative Arts	DRAS1.1, DRAS1.2, DRAS1.3, DRAS1.4, MUS1.1, MUS1.2, VAS1.1, VAS1.2, VAS1.3, VAS1.4
ENS1.5 HSIE	Compares and contrasts natural and built features in their local area and the ways in which people interact with these features. CCS1.2
PDHPE	GDS1.9, COS1.1

H	Understanding ourselves
Creative Arts	DAS1.1, DAS1.3, DRAS1.1, DRAS1.2, DRAS1.4, MUS1.1, MUS1.2, VAS1.1, VAS1.2, VAS1.3, VAS1.4
CUS1.4 HSIE	Describes the cultural, linguistic and religious practices of their family, their community and other communities.
PDHPE	GDS1.9, COS1.1, IRS1.11

A	Local places
ENS1.6 HSIE	Demonstrates an understanding of the relationship between environments and people. ENS1.5
Creative Arts	MUS1.1, MUS1.2, DAS1.1, DAS1.2, DAS1.3, VAS1.1, VAS1.2, VAS1.3, VAS1.4
DMS1.2 PDHPE	Recalls past experiences in making decisions. PHS1.12, SLS1.13
BES1.1 SciTech	Creates, modifies or models built environments to suit the needs of users. UTS1.9, DMS1.8

E	Products and services
PSS1.5 SciTech	Grows, makes or processes some products using a range of techniques and materials.
ESS1.6 SciTech	Identifies and describes ways in which people and other living things depend upon the Earth and its environments. DMS1.8, UTS1.9, INVS1.7
Creative Arts	VAS1.1, VAS1.2, VAS1.3, VAS1.4
SSS1.7 HSIE	Explains how people and technologies in systems link to provide goods and services to satisfy needs and wants.
PSS1.5 PDHPE	Draws on past experiences to solve familiar problems. DMS1.2, PHS1.12

Stage 1

G	Our stories
Creative Arts	DAS1.1, DAS1.2, DAS1.3, DRAS1.1, DRAS1.2, DRAS1.3, DRAS1.4, MUS1.1, MUS1.2, MUS1.3, MUS1.4, VAS1.1, VAS1.2, VAS1.3, VAS1.4
CCS1.1 HSIE	Communicates the importance of past and present people, days and events in their life, in the lives of family and community members and in other communities.
SciTech	DMS1.8, UTS1.9, ICS1.2

Outcomes are written in full once only.
The outcomes code is used when the outcome is repeated.